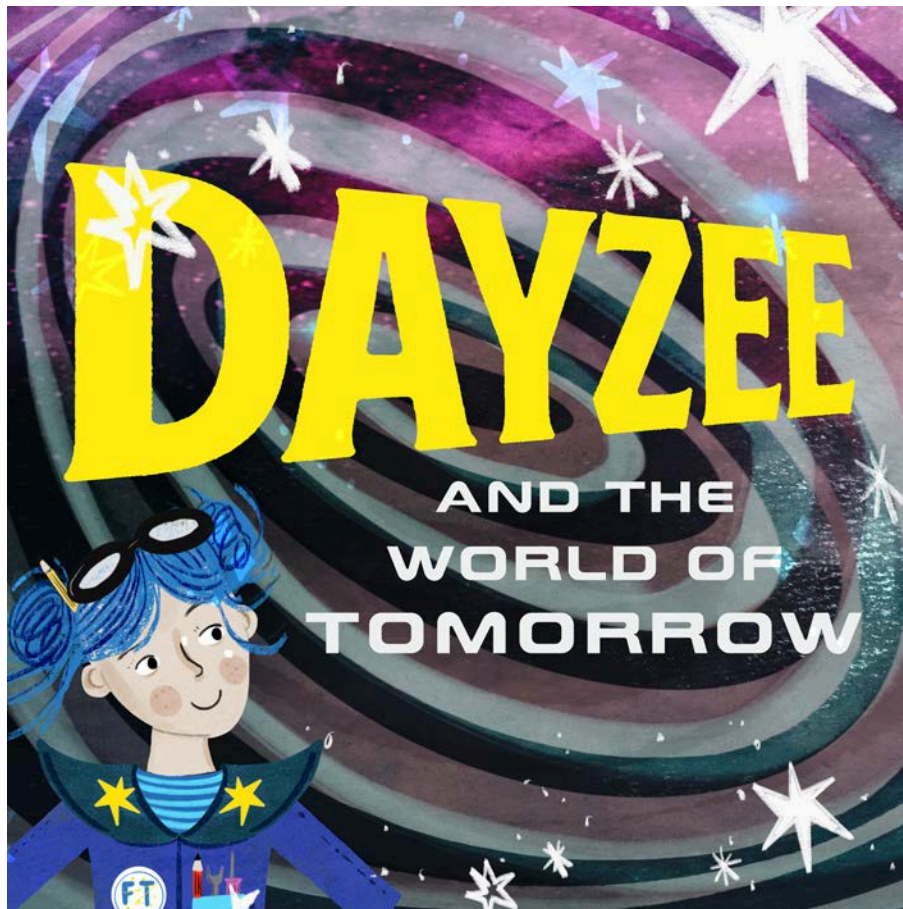


Dayzee and the World of Tomorrow

12th - 28th December 2024



Exeter Phoenix, Bradninch Place, Gandy Street, Exeter, EX4 3LS | 01392 667080

What is a Relaxed Performance?

A relaxed performance is where the ambience of the auditorium and theatre 'rules' are relaxed, to create a less sensory-intense environment. Quirk Theatre take a relaxed approach in the room at every show, but also designate a special 'relaxed performance' where some changes are made to the show, to further reduce any potential sensory triggers.

Our relaxed public performance this year is **Sunday 15th December - 2pm**

Chill out areas

Everyone can feel free to go in and out of the auditorium, make noise or move around, and do whatever it is you need to do to relax.

If you want to leave the auditorium at any time during the performance, there are chill out spaces you can go to and this will be explained before the start of the show. You can go to these if you need to relax or take a break before going back in to carry on watching the show if you want to.

Lights and sound

For the relaxed performance, some changes have been made to the intensity of sound and lighting in order to reduce sensory stressors.

Other Useful Information on the Day

Performance time

The performance will last about 70 minutes, without an interval.

Devices

You can bring tablets and devices into the auditorium, but please no photography.

Food & Drink

You may bring food and drink into the auditorium.

If you have any questions or need assistance on the day, please find someone with a black and white Exeter Phoenix lanyard or speak to the Box Office.



If you have any feedback after the show please email our Visitor Services Manager:

annaruth.peelcusson@exeterphoenix.org.uk

General notes:

- All haze/smoke used is theatre safe
- Any peril is mild and brief
- Hybrid animal puppets are handled in a comical way and are never threatening
- Audience interaction is gentle, mild and only invited, never insisted upon

The Story

	<p>Scene 1</p> <p>The show opens with a projection of an air hostess, welcoming you on board the wormhole capsule which will take the audience 75 years into the future, to 2099 . It ends with swirling lights and the sound of travelling through space</p> <ul style="list-style-type: none">- <p>Potential triggers:</p> <ul style="list-style-type: none">- Quite loud sound effects- Bright lights- Haze
	<p>Scene 2</p> <p>Three performers dance in silhouette behind the screen- you can see their shadows. The screen then drops and they dance to a more upbeat rock tune. Dayzee, the main character, welcomes you to the future and tells you some of the rules, like sticking together so you don't get left behind. Then she shows you around the farm.</p> <ul style="list-style-type: none">- Quite loud music- Bright lights- Haze



A biodiversity Super ranger appears to check on the wildlife on Dayzee's farm. He listens to bees sleeping and a beaver family settling in over at the river. But suddenly he tells everyone to freeze and an alarm sounds. Then some tense music plays as the Super ranger does some silly moves and approaches the front row. He tells everyone to stay still. But then- crisis averted! He rescues the snail that was underneath an audience member's foot! He says goodbye to Dayzee and rides off on his scooter.

- Horse sound
- Alarm sound
- Searching lights come out over the audience
- Mild panic



Scene 3

Dayzee tries to carry on with her tour but then her Dad barges in through the back of the auditorium and introduces himself. He is very friendly and VERY excited to meet visitors from 2024, which is his favourite year from the past! He gets a bit emotional because he is so proud. Dayzee tries to stop him because he's embarrassing! But then Dad asks us if we would like to meet some crazy animals!

- Dad's surprising entrance from back of auditorium and his noisy bucket (stage left)



We hear the roar of an ant lion, but then Dad decides the ant lion is a bit too grumpy, so he introduces us to Henrietta. Henrietta is no ordinary chicken- she's a Chiraffe- a chicken crossed with a giraffe! She has a very long neck and lays a very bouncy egg that needs bouncing around the audience to hatch! Next Dad needs to get it in water before it explodes offstage. A little baby Chiraffe pops up looking all cute... but then it pecks Dad!

- [Lion's roar sound effect](#)
- [Puppets](#)
- [Dogopuss growling sound effect](#)
- [Ball bouncing into the audience](#)



Scene 4

Suddenly we hear an alarm and an announcement telling us the wormhole is closing early. Dayzee and Dad quickly get everyone to do up their seatbelts and then wipe the audience's memory (this is just pretend). They then send the audience back down the wormhole just in the nick of time before it closes for good. Dad wishes he had asked the visitors from 2024 about Butterflies (he has never seen one) but Dayzee is relieved noone got left behind. Dayzee and Dad then decorate for Wintermas and sing a song.

- [Alarm sound](#)
- [Characters seeming suprised](#)
- [Quite loud wormhole sound effects](#)



Scene 5

At the end of the song the toilet suddenly flushes and Khaled, a boy from 2024, comes out of the toilet. Dayzee and Dad are horrified! Khaled talks a lot and Dayzee and Dad go and hide, hoping he will go away. When he doesn't they start trying to explain to Khaled that the wormhole is closed and that he is stuck in the future. When Khaled finally understands, he faints! Dad calls a family meeting.

- Talking about poo and toilets



Scene 6 & 7

Dayzee and Dad “holo” call mum, and a puppet hologram pops up through the table. They tell mum about the problem and they realise that they have 5 days to get Khaled home before he starts disappearing. Dad goes off into his fridge to think. When he comes back out he has come up with the perfect idea! He has designed a time... fridge! To get Khaled home. Khaled is nervous and Dayzee thinks it's a terrible idea, but Dad insists it's fine, and explains that there are items needed for the time fridge that will require a quest!



Scene 8

Dad updates us on time fridge progress in his quest log (at the end of which Dogopuss tentacles pull him off the stage). We see Dayzee and Khaled in a cafe and then a 4D music venue where you can 'feel' the music. Dad accidentally bangs his thumb with a hammer, but sends Dayzee and Khaled off to meet an old friend and pick up an essential time fridge ingredient.

- Dogopuss tentacles and growling sound
- Loud music



Scenes 9 & 10

Dayzee takes Khaled to the far fields and there they meet a talking tree! The tree speaks to the children and tells them all about the magic of mycelium. He sings a rock song and lots of ribbons are pulled out from under his stump. Dayzee and Khaled take the spoonful of soil they need for the time fridge and head back to the farm

- Quite loud music
- Characters seeming briefly scared
- Loud character of the tree
- Audience interaction (front row invited to hold a ribbon)



Scene 11

Dad updates us on the time fridge again, this time accidentally giving himself an electric shock and then gluing the glue pot to his own hand. We see Dayzee and Khaled inside an AR cafe where you are dropped right into the game of Mariocraft. They battle an imaginary wither and Khaled gets bitten by an imaginary Llama.

- Loud electric buzzing sound effect
- Imagined wither with dramatic music



Scene 12

Then Dayzee takes Khaled to a shop called a Give and Take, which reads your mind and swaps something you don't need for something you do. Khaled *really* wants a go, but he doesn't have anything to swap, with.. embarrassing consequences! Dad then takes us all to the Wintermas Meet Moot where Khaled has to think of a grand finale on the spot, and dances a Dabke!

- Gentle audience interaction: two audience members are invited to join the dance on stage



Scene 13

The next morning it is Wintermas Eve and Dayzee is **very** excited! Dad sends her off with an empty jar to catch "a jar of wow" and Dayzee knows *just* how to collect it! On a hoverboard! Khaled and Dayzee ride the hoverboard. Khaled is very scared at first but they sing a song and by the end he feels much braver. They look down at the beautiful countryside and Khaled gives Dayzee a present. Suddenly there is a clap of thunder- a Super storm. Dayzee and Khaled rush back to the farm.

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- Character shouting excitedly
- Thunder sounds
- Gentle lightning flashes
- Haze from smoke machine



Scene 14

The children and Dad cuddle up under the canopy to play a cosy game of Uno. But then there is a pop. Then another. Oh dear! Khaled's toes have started to disappear! In the panic, Khaled accidentally wipes Dad's mind, **just** as he was about to explain how to finish the time fridge. Dad has forgotten everything so Dayzee has to fix it herself. With Khaled's encouragement, she does it. Then they realise that that means it's time for Khaled to go home. They are very sad, as Khaled will have to have all his memories wiped. Dayzee doesn't want him to forget her. She promises to go to the tree every Wintermas to remember him. He goes into the fridge and disappears.

- Quite loud sound effects
- Mild peril
- Emotion



Scene 15

Dayzee is sad on Wintermas day so she goes to see her friend the oak tree. The tree sees that she is sad and tells Dayzee a story about a young lad he met about 75 years ago (the tree has been in this spot a **very** long time), who came to see the tree every single Wintermas day and how he watched this boy grow into a man. Dayzee realises the tree is talking about Khaled and wishes she could see him. Khaled tells her to close her eyes and suddenly we see Khaled appear. We watch him grow and call his baby... Dayzee!

Dayzee is so happy to know that Khaled remembered her in his heart, but still feels sad and misses her friend. But then, another boy appears, who looks **a lot** like Khaled! He tells her his name is Khaled the third, named after his great grandad. It looks like Dayzee has made a new friend! All of a sudden it starts to gently snow- the first time in many many years- and the children are very excited. They run off to have a snowball fight and the tree wishes the audience a Merry Wintermas.

This is the end of the show. Everyone will take a bow and there will be clapping and maybe cheering! Thank you for coming!